

## **Ruel Smith**

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-To acquire a position as a Character Animator.

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### **Asylum FX**

Mar 09 – Jun 09

“McDonalds **Night of the Museum 2**” Commercial

“**Gforce**” the movie

“**Sorcerer’s Apprentice**” movie tests

### **Digital Domain**

Oct 08 - Feb 09

“ LG “**Beautifully Hidden**” Commercial

Lexus “**Assembly**” Commercial

Sept 06 – Jan 07

“**Orville Redenbacher**” Commercial

“**Amp Energy Drink**” Commercials

### **BlueFish FX**

Oct 08

Metallica “**All Nightmare Long**” Music Video

### **House of Moves**

May08 - Sept08

“**Lord of the Rings Conquest**” Game

“**Saboteur**” Game

Dec07 – Mar08

“**Resident Evil 5**” Game

“**Fracture**” Game

“**Raw vs Smackdown**” Game

### **Motion Theory Studios**

Mar 08 – May 08

“**Nintendo Kirby**” Pitch

“**Oxygen 2**” Commercial spots

Jan 07 – Mar 07

**Modest Mouse** “**Dashboard**” Music Video,

**Gatorade** and **Budwiser’s Jay-z, Magic Johnson** Commercials.

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- Maya, Motion Builder, XSI

- 4 years of Industry experience, 2 of which are Character Animation experience

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### **School of Visual Arts, New York**

Graduated May 04

BFA Computer Art Specializing in Char. Animation.